

## Question #7 – Street Improvements = “General – 95 Comments”

### Group: “Patching” -related Comments x21 Comments

Just keep patching ( x9 respondents )

Continue to make necessary street repairs and patching. ( x3 respondents )

Fixing the pot holes is not working.

Seems that the current patching is working

Streets are in terrible condition and need to be fixed right instead of patches on top of patches

Patching the roads is making it more expensive to fix. Armor coat makes a nice road - Keep up on the Armor Coat so the roads don't dry out and fall apart

The streets need to be patched correctly; not just throwing cold patch in the holes

Patch chuck holes - buy the city a sand plate vibrator so you can patch and smooth surface

General patching - grind down the existing roads to make everything flat and even; then do the double armor coat.

Fill in large potholes with patch asphalt

Fill pot holes where need

### Group: “Asphalt” preferred x8 Comments

New asphalt overlay / blacktop on all streets ( x3 respondents )

Asphalt surfacing overlay not armor coat ( x2 respondents )

We would like to see the asphalt overlayment for the roads.

Repair and put down 4 inch asphalt.

Do a 4" asphalt overlay on all of the streets

### Group: “Speeding” affected by Repairs x7 Comments

Poor streets keep traffic speeds under control

Speeding on streets now so improving would only increase speeding...Reduce speed rather than encourage it by improving road conditions.

I think the streets are fine and general repairs of potholes is needed. Asphalt streets would just increase people speeding

The more you improve the streets the faster people will go with cars and golf carts.

I do not support asphalt as the expense is too high and high speed would be encouraged.

Keep patching. It reduces speeding

The bad spots - too much improvement increases speed and traffic already too fast.

### Group: Armor Coat preferred x6 Comments

Armor coat all streets ( x2 respondents )

As more and more live here year-round I believe we need to upgrade our roads at least to a double armor coat - preferably 3"-4" asphalt

Continue armor coat and fix potholes as needed. Jeff has done a great job on repairs as needed.

Double armor coat with repairs as needed would be the way to go.

Single armor coat would last about 4 to 5 years and improve road conditions

#### Group: Wait on Roads until Sewer / Water System Upgraded x4 Comments

Probably should wait for massive street repair until we get sewer system.

Nothing until sewer system is in.

I think a sanitary sewer system would be more important and prior to long term street improvements. Why spend more than necessary on streets and tear them out to put in a sewer system at a later date.

It is hard to check a box on the street repairs. Our concern is if a sewer system is mandated in the near future what then? The streets would be torn up for that.

None ( x5 respondents )

Repair only the bad spots / Spot repair only. ( x3 respondents )

All Village streets should be considered ( x2 respondents )

see letter ( x2 respondents )

#### Ungroup Comments listed below

Wide enough surface for autos to pass safely without driving in yards.

Whenever new streets are put in, the Village needs to make sure that any contractor that needs to tear up a section of a street repairs it to the Village specifications. They leave holes or speed bumps

We pay taxes and these streets should be kept in better repair.

We may be partial to the streets we list because they are the one we frequent the most.

We feel this project is basically to benefit the new lake area with its higher priced homes - if they want great streets levy the bill for their lake to them but not the whole village

We don't need paved streets - fine the way they are doing it - no dust.

Until permanent corrections are made, patching should be made ASAP

Town Board more aware and should treat all tax payers the same.

Those that have pot holes

They all need work

The large bumps and holes

The intersection entering the lakes area is terrible.

The bridge and turn off to Post Office are deplorable

Streets need to be level, they slope down on the sides and not just from repairs

Streets leading to the lake through town should be in good condition. The lake streets can be maintained at a fair condition.

Streets in Cedar Creek are terrible. Resurface the streets and keep strict weight limits to prevent future damage

Road conditions should be adequate for our 25 mph speed limit and not have potholes.

Require water district to make repairs

Repairs as needed - No rebuilding

Repair streets with money you'd save by not paying for Sheriff Patrol and a maintenance person. Also, what does the Keno money go for? The Sheriff has to come when called anyway.

Repair properly

Raise the mill levy for a specific term and dedicate the funds to a road repair fund. Do the construction in stages to spread out the cost.

Only what we can afford from General Tax levy

Only if residents are finished putting in City water should this be done as it has caused most of the problems.

None right now. Stop Sheriff contract and save the money; Sheriff has to come to the call anyway. We had gravel for years - city can fill holes with a tractor.

New to area so I can't answer all of the questions

Need updated cost estimates. JF does a good job with the resources he has available.

Level big bumps and level all patches

I'm satisfied what ever you do. I remember when it was only sand; now is a good improvement.

I think it has been a long time since the streets were put in and they should be repaired.

I believe that the speed limit around the many blind curves should be lowered to 10 mph

fix 'em

Entire system if it can be properly financed without breaking the bank.

Divide the streets into districts, tackle the project over a period of years and assess owners per linear foot of road frontage.

Continue to repair break up areas

Asphalt or paving with curbs & gutters to main storm drains

All streets need to be repaired the way that they will last the longest time

All streets at same time

All of the streets get repaired and then use the layer of armor coat. This will need to be re-done every 5-6 years or so but it would be worth it.

All necessary improvements

Snow removal

## Question #7 – Street Improvements = “Specific Locations – 40 Comments”

All of them ( x6 respondents )

Where needed ( x3 respondents )

Platteview Road / Platteview Drive seems to be the worst (x3 respondents )

None ( x2 respondents )

All over ( x2 respondents )

Main traffic areas in and out ( x2 respondents )

The Circles and over the RR to the fork in the road

Some of the circles are neglected as well

Post Office area by main park roads up to Fuxa's

Platteview Drive from park on around.

Platteview Drive and Sunset Drive

Platteview Dr main road and main drive, and also the middle road

More info is needed in this to be sure of decisions on spending so much money on street repair. Taxes are so high on the properties now. We don't want to be assessed twice for streets and then perhaps sewer installation.

Main Street; Thoroughfares throughout Lake area; Lakeview Drive

Main Street - edges where water collects

Lets talk to JW, Plattsmouth City Admin., he knows this stuff better than anyone?

Large gravel trucks and other large vehicles tear up around Lake #1

Lake areas

Just north of the RR tracks on through the major intersection.

If the entire system cannot be attended to then the obvious locations should be done.

If possible pave post office drive way

From RR tracks to entrances to Lakes

Fork intersection coming into the Lake and from there to the RR tracks. Sunset Drive, also.

Around Lake 1, 2, 3 & 4. Specifically, Lake 1. We would support a bond for street improvements.

Armor coat is good at providing a relatively low cost, dust free road surface but is easily disturbed by frost and heavy truck traffic. But expensive (relative) engineered roads are not necessarily needed in 20 mph lake area.

Areas that the water and communications companies ripped up

All streets including Fuxa addition.

3-way intersection going into Cedar Creek and the tracks.